



Grading and Evaluation Procedures

As a Technical Theatre III student, you have the privilege of holding leadership roles for productions on the Mainstages and in the in the Black Box Theatre, and shows for other departments. This course is a continuation and expansion of the course scope and goals that govern Tech I and II. You will assist in supervising after school building crews, doing different behind-the-scenes jobs for productions, and assist the Tech I-II students in the learning process.

Depending on your proven level of proficiency in a given area of technical theatre, you will be given leadership responsibilities as liaison to the technical director, designer, director, scenic artist, etc. You will also have the opportunity to work in many aspects of the theatre (with demonstrated proficiency.)

You are required to work outside the classroom and the school day for our current production(s), and view and technically evaluate productions within the community. There is a 40 hrs/qtr co-curricular requirement (theatre hours); to be successful in this program, you will complete many more co-curricular hours.

You will be evaluated by the instructor as to how well you have completed your assigned crew tasks, based on the following criteria:

- Quality of work (How does it look? How well does it work? Can you depend on it? Does it meet the specifications of the working drawing?)
- Evaluation of knowledge base of your crew members (How much/how well have they learned?)
- Equity of labor (Did you work to see that all crew members participated?)
- Degree of cooperation
- You will be expected to keep a daily Work Log of your activities and be responsible for your progress, and hand this log in weekly. *It is important to keep up on your Work Logs.*

You may also be required to read up to three plays from the Departmental Reading List every nine weeks, and write a short play report on each.

In addition, there will be quizzes and final examinations based on lectures, class discussion, visiting professionals, tours and field excursions, and other elements of the technology. You must keep abreast of the terminology, and we will constantly be learning new vocabulary.

POINT VALUES

| | |
|-----------------------|---|
| Assignments | Variable (usually 25-75 pts. each) |
| Play Reports | 50 pts. |
| Crew Projects | Variable (usually 25-75 pts. each) |
| Quizzes | 20-25 pts. each |
| Portfolio Assignments | Variable (usually 25-75 pts. Each) |
| Special Projects | Variable (usually 25-75 pts. each) |
| Final Examinations | 80-100 pts. |
| Theatre Hours | 3 pts. per hour |
| Participation | 8 pts. per school day excluding exam days |

- Semester grades are figured on a percentage of points earned, 45% per quarter and 10% exam.
- 50% will be deducted for every complete assignment/project that is handed in late. Incomplete work will not be accepted.
- All assignments must be handed in by the Friday before the end of each grading period.
- All work handed back will be saved in your LVA Classroom Assignment Log and Morgue. This log must be maintained and turned in at the end of each grading period.

Attendance And Eligibility

Attendance is extremely important. There will be others in class that will be depending on you to do your part. **You will lose your participation points for every day you are absent, regardless of reason, after two absences per semester.** Become familiar with the CCSD Attendance Policy, and all the departmental policies as explained in the Student/Parent Handbook.

My door is always open; if you have a problem or concern, I will always make time to listen.